Make sure inputs are valid

Make sure we don’t accidentally overwrite a data file

Set experiment constants

\*Set up condition ordering\*

Make the experiment run faster if subjID is ‘debug’

\*Read in the stimuli materials\*

\*Set up the data that we want to save\*

Set up screen and keyboard for Psychtoolbox

Set display options

Set loop variables

\*Present the experiment\*

Randomize table

Grade results

Debug

Want to:

Change inputs

Adjust outputs accordingly

Maybe each item is a condition?

Or, more realistically, maybe there are no conditions

i.e, there’s only one condition

NUM\_CONDITIONS is going to be 1 eventually unless I eliminate conditions entirely

NUM\_TRIALS should maybe not exist, else should be 60 trials

Can probably comment out RandomizeTable at some point

Want to build a unified new materials file

How to view .mat files in materials folder? What does a struct even look like? Anything?

Can probably delete the relics of SameDiffSents soon in AgentPatientStimuli\_Materials.csv because they pretty much just feed into the results file which is now nonexistent

Currently, it works. Now make it pretty and try to fix it if you break it.

Currently won’t show all the things because I don’t know how to do OptSeq and the order comes from that, so the given order isn’t long enough. Will probably want to take out the OptSeq ordering stuff and just make a manual 1-60 order, but that might set the script back in the big picture because we’ll need to build OptSeq back in eventually.